Throwing Intensity & Volume Guidelines

Throwing Intensity:

- Low Intensity = <80% of Max Velocity (e.g., <72 mph if max = 90mph)
- Medium Intensity = <90% of Max Velocity (e.g., <81 mph)
- High Intensity = >95% of Max Velocity (e.g., >85.5 mph)

Throwing Volume:

- Low Volume = <40 Throws (Typically Just Plyos or Catch)
- Medium Volume = 40-80 Throws (Plyos + Catch Play / Mechanics Work)
- High Volume = >80 Throws (Plyos + Catch / Mechanics + Full Long Toss or Bullpen)

Daily Throwing Instructions & Examples

- Low Intensity Day:
- Example: Plyo wall drills, short catch play, mechanical patterning.
- Focus: Clean movement, no radar gun, 50-70% effort.
- Medium Intensity Day:
- Example: Plyos + catch play out to ~180ft, constraint drills, reverse throws.
- Focus: Feel for timing, light radar gun use (optional), ~80-85% effort.
- High Intensity Day:
- Example: Plyos, catch play to 300ft, pull-downs, or mound velo throws.
- Focus: Radar gun on, max-effort throws after buildup, monitor feel.

Cycle 1: Starting Fresh

Week 1

Low Intensity/Volume

Low Intensity/Volume

Low Intensity/Volume

Low Intensity/Volume

Low Intensity/Volume

Low Intensity/Volume

Off

Week 2

Low Intensity/Volume

Medium Intensity/Volume

Medium Intensity/Volume

Low Intensity/Volume

Medium Intensity/Volume

Medium Intensity/Volume

Off

Week 3

Low Intensity/Volume

High Intensity / Medium Volume

Off Low Intensity/Volume High Intensity / Medium Volume Off Off

Week 4

Medium Intensity/Volume High Intensity / Medium Volume Low Intensity/Volume Medium Intensity/Volume High Intensity / Medium Volume Low Intensity/Volume Off

Week 5

Medium Intensity/Volume Low Intensity/Volume Medium Intensity/Volume Low Intensity/Volume High Intensity Velo Testing Day Off Off

Cycle 1 - Velocity & Fatigue Tracking

- End-of-Cycle Velocity Log: Max Velocity Thrown This Cycle: Notes on Pattern Efficiency:	·
- Weekly Fatigue Scores (Rate 1-10): Week 1: Week 2: Week 3:	Week 4: Week 5:
- Fatigue Protocols: - If weekly fatigue > 7/10: Drop back to We	eek 2 of current cycle next week.

- If weekly fatigue 5-7/10: Repeat the current week before progressing.
- If fatigue < 4/10: Progress as planned.

Reminder: Fatigue includes arm soreness, sluggishness, low velo output, pain, or poor mechanics.

Cycle 2:

Week 1

Low Intensity/Volume Low Intensity/Volume Medium Intensity/Volume Low Intensity/Volume Low Intensity/Volume Medium Intensity/Volume

Off

Week 2

Low Intensity/Volume Medium Intensity/Volume Medium Intensity/Volume Low Intensity/Volume Medium Intensity/Volume Medium Intensity/Volume Off

Week 3

Low Intensity/Volume
High Intensity / Medium Volume
Off
Low Intensity/Volume
High Intensity/Volume
Off
Off

Week 4

Medium Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Medium Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Off

Week 5

Medium Intensity/Volume Low Intensity/Volume Medium Intensity/Volume Low Intensity/Volume Max Intensity Velo Day Low Intensity/Volume Off

Cycle 2 - Velocity & Fatigue Tracking

- End-of-Cycle Velocity Log: Max Velocity Thrown This Cycle: Notes on Pattern Efficiency:	- ·		
- Weekly Fatigue Scores (Rate 1-10): Week 1: Week 2: Week 3:	Week 4:	Week 5:	

- Fatigue Protocols:

- If weekly fatigue > 7/10: Drop back to Week 2 of current cycle next week.
- If weekly fatigue 5-7/10: Repeat the current week before progressing.
- If fatigue < 4/10: Progress as planned.

Reminder: Fatigue includes arm soreness, sluggishness, low velo output, pain, or poor mechanics.

Cycle 3: Modify and Increase Volume/Intensity

Week 1

Low Intensity/Volume
Medium Intensity/Volume
Low Intensity/Volume
Low Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Off

Week 2

Low Intensity/Volume
Medium Intensity/Volume
Medium Intensity/Volume
Low Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Off

Week 3

Low Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Low Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Off

Week 4

Medium Intensity/Volume High Intensity/Volume Low Intensity/Volume Medium Intensity/Volume High Intensity/Volume Low Intensity/Volume Off

Week 5

Medium Intensity/Volume Low Intensity/Volume

Medium Intensity/Volume Low Intensity/Volume Max Intensity Velo Day Low Intensity/Volume Off

Cycle 3 - Velocity & Fatigue Tr	racking
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- End-of-Cycle Velocity Log:	
Max Velocity Thrown This Cycle:	mph
Notes on Pattern Efficiency:	
Weekl, Felia - October (Bets 4.40)	
- Weekly Fatigue Scores (Rate 1-10):	
Week 1: Week 2: Week 3:	Week 4: Week 5:
- Fatigue Protocols:	
- If weekly fatigue > 7/10: Drop back to Wee	k 2 of current cycle next week.
- If weekly fatigue 5-7/10: Repeat the currer	•
, ,	it week belole progressing.
 If fatigue < 4/10: Progress as planned. 	

Reminder: Fatigue includes arm soreness, sluggishness, low velo output, pain, or poor mechanics.

Cycle 4: Modify and Increase Volume/Intensity

Week 1

Low Intensity/Volume Medium Intensity/Volume Low Intensity/Volume Low Intensity/Volume Medium Intensity/Volume Low Intensity/Volume Off

Week 2

Low Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Medium Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Off

Week 3

Medium Intensity/Volume
High Intensity/Volume
Low Intensity/Volume
Medium Intensity/Volume
High Intensity/Volume
Low Intensity/Volume

Off

Week 4

Medium Intensity/Volume High Intensity/Volume Low Intensity/Volume Medium Intensity/Volume High Intensity/Volume Low Intensity/Volume Off

Week 5

Medium Intensity/Volume Medium Intensity/Volume Medium Intensity/Volume Low Intensity/Volume Max Intensity Velo Day Low Intensity/Volume Off

Cycle 4 - Velocity & Fatigue Tracking

- End-of-Cycle Velocity Log: Max Velocity Thrown This Cycle:	mph	
Notes on Pattern Efficiency:	·	_
- Weekly Fatigue Scores (Rate 1-10):		
Week 1: Week 2: Week 3:	_ Week 4: Week 5:	

- Fatigue Protocols:
- If weekly fatigue > 7/10: Drop back to Week 2 of current cycle next week.
- If weekly fatigue 5-7/10: Repeat the current week before progressing.
- If fatigue < 4/10: Progress as planned.

Reminder: Fatigue includes arm soreness, sluggishness, low velo output, pain, or poor mechanics.

Cycle 5+: Repeat Indefinitely Until Season

Week 1

Low Intensity/Volume
Medium Intensity/Volume
Medium Intensity / Low Volume
Low Intensity/Volume
Medium Intensity/Volume
Medium Intensity / Low Volume
Off

Week 2

Medium Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Medium Intensity/Volume
High Intensity / Medium Volume
Low Intensity/Volume
Off

Week 3

Medium Intensity/Volume High Intensity/Volume Low Intensity/Volume Medium Intensity/Volume High Intensity/Volume Low Intensity/Volume Off

Week 4

Medium Intensity/Volume High Intensity/Volume Low Intensity/Volume Medium Intensity/Volume High Intensity/Volume Low Intensity/Volume Off

Week 5

Medium Intensity/Volume Low Intensity/Volume Medium Intensity/Volume Low Intensity/Volume Max Intensity Velo Day Low Intensity/Volume Off

Cycle 5 - Velocity & Fatigue Tracking

Max Velocity Thrown This Cycle: mph Notes on Pattern Efficiency:	
- Weekly Fatigue Scores (Rate 1-10): Week 1: Week 2: Week 3: Week 4: Week 5:	

- Fatigue Protocols:
- If weekly fatigue > 7/10: Drop back to Week 2 of current cycle next week.
- If weekly fatigue 5-7/10: Repeat the current week before progressing.
- If fatigue < 4/10: Progress as planned.

Reminder: Fatigue includes arm soreness, sluggishness, low velo output, pain, or poor mechanics.